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div><div><div>1. Call of Duty (2003) The franchise's first ga

me was developed by Infinity Ward and published in 2003

. This is the first of many entries in the series focused on World War II, follo

wing the steps of other household names like Medal of Honor.</div></div

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iv><div><div><div>29, 2003, an ambitious video game made by

a team of 27 people that aimed to mimic the feeling of

boots-on-the-ground infantry action. Today, more than 3,000 people work on Call

of Duty, a franchise with eye-popping earning power; last year's Modern W

arfare II pulled in more thanR\$1 billion in revenue in 10 days.</div><

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lt;a data-ved="2ahUKEwio6JSOmsuDAXeOUQIHtUPBYAQFnoECAEQDQ" href="

{href}"><div>20 years in, Call of Duty is

a cultural and financial titan - Washington Post</div></s

pan><div>washingtonpost : entertainment : video-games :

2024/10/28 : c...</div></div></div><

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